

ART HISTORY (ARTH)

ARTH 101: History of Art I

The evolution of painting, sculpture and architecture from pre-history to the 16th century is covered. A thorough foundation in art and ideas with special emphasis on styles is presented as inspiration for designers.

Credits: 3

College: School of Design & Engineering

Schedule Type: Lecture

ARTH 102: History of Western Art II

The evolution of painting, sculpture and architecture from the 16th century to the present is covered with the same emphasis on styles.

Credits: 3

College: School of Design & Engineering

Schedule Type: Lecture, On-Line

ARTH 103: A Survey of the History of Art

A broad survey of art, from pre-history to contemporary work, will be covered. A thorough foundation, giving context to the interrelationships of various movements across time with a more global perspective, with special emphasis on styles is presented as inspiration for designers. This course carries a mutual exclusion with the following courses; you may not enroll in it if you have completed any of the following with a passing grade: ARTH 101, ARTH 102 3.000 Credit hours

Credits: 3

College: School of Design & Engineering

Schedule Type: Lecture

ARTH 314: History of Textiles & Costumes

A multi-faceted survey of textiles and costumes from ancient cultures to the present, technical- and visual-design aspects of the textile arts, the influence of trade on design trends, styles in period costume and the sociological implications of dress are all incorporated. [Writing Intensive]

Credits: 3

College: School of Design & Engineering

Prerequisites: FASD 252 or DSGN 423 or VDES 101 [Min Grade: D]

Schedule Type: Lecture

ARTH 315: The History & Art of Color

This course will review the basic concepts of color science, theory and language. Exploration of nine different categories of color will include the color's history, anthropology, symbolism and psychology; how the color is made using various media; and how the color is used across a spectrum of applications. Industry specific content includes color standardization and sustainability; analysis and understanding of color forecasting and trend; application and consumption of color by market; and palette and colorway development.

Credits: 3

College: School of Design & Engineering

Prerequisites: GDIV 200 or GDIV 221 or GDIV 229 or GDIV 231 or GDIV 198 or GDIV 233 or GDIV 235 or GDIV 333 or FREN 101 or FREN 201 or FREN 301 or FREN 401 or GER 101 or GER 201 or ITAL 101 or ITAL 201 or ITAL 301 or ITAL 401 or JAPN 101 or JAPN 201 or JAPN 301 or JAPN 401 or SPAN 101 or SPAN 201 or SPAN 301 or SPAN 401 or SPAN 202 or SPAN 302 [Min Grade: D]

Schedule Type: Lecture